Anthony Danilchenko

Class work 5-16

5/12/14

I mean I guess I kinda belive in luck or in a way a chance that something accured which that slight chance to proc is the act of lucky. Altho there is psudo luck because it’s like you can do something over and over but the chance after each try will get more and more in your favour after each try, thus increasing your luck chance. Or if you’re playing like ogre magi then its all luck all the time along with PotM always throw arrow, hit arrow. Hitting arrow is pure skill and by skill I mean luck.

5/13/14

They should study stuff everyone is because it’s like people don’t quite know what they’d want to study yet. Yet if kids study stuff everyone does up until a certain age they’ll get a feel on stuff they can handle or stuff they like.

5/14/14

I guess if you judge people based on their apperence is on the basis of stuff of apperences because if you run around bottom lane and stuff then you can get picked off easily since it’s a suicide lane assuming dire side. But on the other hand when you’re going great scythe build then it doesn’t really work too well if you’re not mini-maxing dexterity on that run. But it all just boils down to playing a simulator of a high school.

5/15/14

I won a ZvT this morning so that was cool. Diamond ladder hasn’t been all too hard for me really, I’ve only lost about 2 of the 6 games I’ve played so if my 8th grade math helps that’s a like 66% winrate which is cool since I never expected being in diamond. Also I finished my dota update this morning which is why I played some SC2 that and also we had a half day today. Also I guess I talked to some friends and had a campfire of chips.